Group 2 Meeting 13

Monday 23/11/16

Attendees: Heidi Falcon, Alice Baker

Excuses: Elliot Chester

Location and time: Lab A212 1:00 pm

Agreements:

1.- Discussed feedback and suggestions as per Dave’s meeting (mechanics).

2.- Discussed timer challenge, increasing/ decreasing alien size, score challenge.

3.- Discussed presentation feedback as per Eddie’s meeting (video).

4.- Discussed room filling with water to add visual pressure.

Tasks assigned:

**Elliot** Please upload latest build as per meeting on Wednesday. Please create life bar showing player gaining/losing lives. Reproduce plank movement as achieved during meeting. Please log time spent on previous tasks. Estimated time 1 hours. Estimated finish day Friday.

**Alice** Please try and invite play testing on game as present and complete feedback forms. Please log time spent on previous tasks. Estimated time 1 hours. Estimated finish day Monday.

**Heidi** Please review jumping mechanics. Implement room filling up with water. Please log time spent on previous tasks. Current task: 2 hours. Estimated finish day Monday

Next meeting Monday 28/11/16 at 1:00 pm in Atrium Building, ground floor.